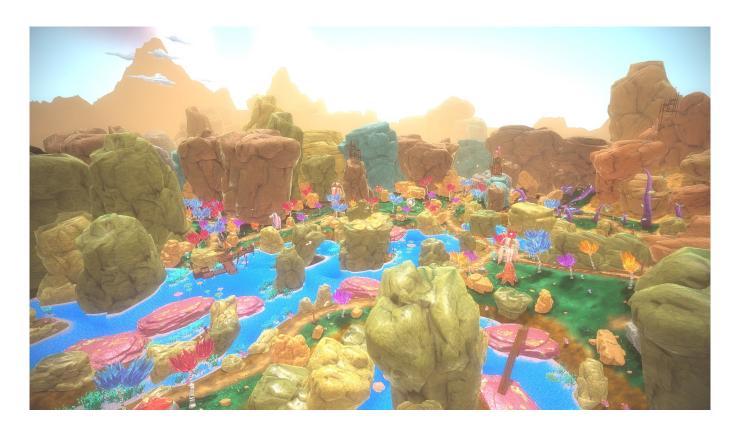
EONIA Download For Pc [Torrent]



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About This Game

EONIA is a first-person adventure game that takes place in a magical, colorful open world. Live Albius' story, Master Enodio's apprentice, and meet his loyal magical pet Flino, as you discover the dangerous secrets of EONIA and face the fascinating path that will rewrite the destiny of two worlds.

Flino will help you distract enemies, grab objects and activate unreachable levers and show you the way if you cannot find it.

You can also stroke it if you want. It is always good to be grateful to a faithful friend.

The game has +100 NPCs living in towns, cities and who knows where else. It's a world full of life!

In this journey you will meet dear Master Enodio, Lanius, the faithful friend of Albius, the eight Master Explorers, the Artist, Writer and Inventor, the unique and perfect Mivos Esterus; also with the alchemist, the botanist, the zoologist, the blacksmith, the carpenter, the musicians, the poets, the sculptors, the jeweler, the farmer and many more.

There are dozens of merchants with whom you can buy and sell the most varied items. And don't forget the mysterious nomads, neither those other characters that are essential for the story.

EONIA is a game to enjoy alone. A vast and colorful place in which you must explore every corner to know its mysteries and legends.

You will find countless books and scrolls that will help you learn new skills and discover the rich history that surrounds it all.

There are hundreds of objects and weapons to use and a wide variety of skills.

You can move by water with different types of boats that will not only help you navigate faster, but also, to escape from the dangers that lurk in the depths.

By land, you can travel long distances in seconds thanks to the Magical Portals that the Forgotten Civilization built ages ago. You can make potions. Handling minerals. Repair tools and weapons. Build structures of all types and complexity.

The chests and their mysteries will not be difficult tasks if you possess a lockpick and the necessary knowledge.

A skill tree will show you everything you already know and how much you still need to learn. Let's not forget that Albius is a

simple apprentice.

A complete inventory will allow you track objects and know their characteristics and uses.

A mission journal will let you understand what remains to be done and what adventure to continue.

Life surrounds every stone and you will have to learn what advantage you can obtain from it through all kinds of books.

Books are an inexhaustible source of knowledge in the EONIA world and there are dozens of them. They will tell you the forgotten story, the present and, why not, they will show you a glimpse of the future.

And so, and maybe with a bit of luck, you can solve the mysteries of EONIA.

And let's not forget what Master Enodio always says: "Those who seek, always find their reward."

Title: EONIA

Genre: Action, Adventure, Indie, RPG, Early Access

Developer:

GEOMETRIC BYTES

Publisher:

GEOMETRIC BYTES Release Date: 24 May, 2018

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Minimum:

OS: Windows 7

Processor: Dual Core

Memory: 4 GB RAM

Graphics: NVIDIA GeForce GTX 660 (2GB) or AMD Radeon R9 270

DirectX: Version 11

Storage: 4 GB available space

Sound Card: Motherboard Integrated sound card

English







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Great game, even in early access you can see the hard work and attention to detail of the developer. Can't wait to play the full version. Spent several hours running through the current content, had quite a bit of fun! Developer is actively involved with the community in finding and fixing reported bugs as soon as possible, always a +1 in my book. Very much enjoy the artwork, it's charming and colourful and a nice change of pace from most other games. Will be watching this game develop with interest.. This game is beautiful, charming and relaxing. The story is very interesting.

You are a cat-like creature, you can jump from high places and hate water. You wake up on your 15th birthday, everybody is gone and you need to find out what happened. The game rewards you if you are observant and explore every corner of the map. At the moment only the first map is available and few primary quests can be completed, but a big content update is planned in few weeks.

For an early alpha it is very polished, controls are very good. The developer is one of the nicest people here on steam. I definitely recommend this game 10V10.. For a single developer Geometrics Bytes has created a fascinating world of features to entertain you for hours. A lot of work went into this project and more to come.

Pros: Music, sound effects, graphics, complexity of crafting, exploring, building, and repairing are wonderful. Lots of creatures, places to explore already in the game but a NOTE: some areas are not finished or you need to complete a quest to open them.

Cons: Most of the people you're sent to visit have left only leaving you notes. It would be nice to eventually see characters to interact with an not only a living breathing world, but filled with NPC's as well.

The game does feel linear but its because you have to open each quest stage to advance to new areas. Some of the quests need a bit more clarity and there are some bugs where I've had to do the quest more than once to complete it.

Bottom line:

I think this is a great project and not an asset flip. Development will take time as this is only one developer doing all the work. I look forward to progressing with the developer and development, and if you like early access, and getting involved in indie development projects, that are active, you will too.

. I love this game. There are the obvious reasons like the artstyle, first person gameplay and exploration aspect. But what I especially like is the whimsical storyline and discovering items while completing tasks and quests. It's not a grind game, it's a mind game. It's a relaxing, beautiful journey of exploration with a language all it's own. I also like that while there are dangerous creatures there can be alternatives to killing. EONIA is like becoming engrossed in a good book and losing track of time. The crazy thing is EVERYTHING is created by just one person. Very impressive.. Eonia is in Early Access, so most of the quest are off limits. But this Early Access is useful to get an idea of this project.

This game, embodies the spirit of others honoured ancestor, like Morrowind, but is more pacefull. The world is colorful, full of things to do (atm we can collecting plants, draw animal, map our region, but in future we can build things like bridge, cage, and many other things, gardening, fight creatures like giant tortoise, and sail, for example). The main quest in this Early Access is easy, maybe that's a little too obvious, but useful to get into our character.

What I appreciated is the developer's passion. This passion is in every book we read (very well made), in each plant or tree we can see during our gameplay. The impression is when Eonia will be released out of the Early Access we'll have a paceful and coloured world, full of tiny adventures, with many books filled with information of animals, places and characters, of this particular setting, and many "biomes" all different.

Also the skill tre suggests a development of a character oriented not only to fight and casts spells, but to fish, build. Eonia is more than "kill anything that moves". Requires a considered approach.

Suggested

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Not fun. Awkward environmental interactions. Linear. Colorful! Needs a lot more work, but I wanted to support the guy's effort. Just the second puzzle was too hard, and my interest did not meet the required patience to solve it. I don't think this game is going anywhere, but I want to be wrong. For a single developer Geometrics Bytes has created a fascinating world of features to entertain you for hours. A lot of work went into this project and more to come.

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